MEG MATTY

Full Stack Web Developer   626-215-0459 • megmatty.com • meghop@gmail.com • github.com/megmatty • linkedin.com/in/megmatty

Profile

Motivated, personable professional with a passion for technology looking for that first full stack or front end developer job. Resourceful problem-solver with a track record of efficient priority setting, meeting deadlines, and responsible remote work.

Skills

- HTML5/CSS3/Sass
- Javascript/jQuery
- React/Redux
- MongoDB
- Express
- Node
- Jade/Pug
- Git
- Mocha/Chai
- Scrum/Agile

Education

THINKFUL FLEXIBLE FULL STACK DEVELOPER PROGRAM, 2017

- 6 month intensive full stack web development program covering MERN stack, testing, and REST APIs

PSY.D., M.S., CLINICAL PSYCHOLOGY, 2002 - 2007, UNIVERSITY OF LA VERNE, La Verne, CA

M.A., EDUCATION, 1999 - 2001, AZUSA PACIFIC UNIVERSITY, Azusa, CA

B.A., THEATER ARTS, 1992 - 1996, BATES COLLEGE , Lewiston, ME

Training & Certifications

- Treehouse, Front End Web Developer TechDegree, 2016
- Certified Agile ScrumMaster (CSM), 2015

Recent Projects

- Moodful (2017): Moodful is way for you to track and analyze your moods while using some basic mindfulness principles. Built with: HTML/CSS/jQuery, Node.js, Express.js, MongoDB w/Mongoose, Jade/Pug, Passport (authentication), Mocha/Chai (testing), Travis CI (integration), deployed with Heroku. Repo: https://github.com/megmatty/Moodful
- Let's Play (2017): Let's Play matches gamers to each other based on shared game lists using the Internet Gaming Database (igdb.com) API. Built with: HTML/CSS/jQuery, MERN stack (MongoDB, Express.js, React.js, Node.js), Passport (authentication), Mocha/Chai (testing), Travis CI (integration), deployed with Heroku. Repo: https://github.com/megmatty/letsplay-fullstack
- TriviaNerd (2017): A multiple choice question trivia game built using HTML5/CSS3/jQuery that utilizes the Open Trivia Database (opentbd.com) API. Repo: https://github.com/megmatty/Trivia-Nerd

Experience

TECHNICAL PRODUCT LIAISON, California Dept. of State Hospitals, CA, 2014 - Present

- Acts as a liaison between end users, developers, and project managers, during software development lifecycle process for Electronic Health Record (EHR) solution planning, solicitation, design, development, user acceptance testing, and rollout
- Gathers software requirements and maps future user flows for future EHR solution

GAMING ENVIRONMENT CONSULTANT, Great Luck, LLC, VA, 2013 - 2014

- Designed community-focused strategies for player engagement, acquisition, and retention
- Conducted background research and made recommendations for game features and marketing

STAFF PSYCHOLOGIST, Patton State Hospital, CA, 2007 - 2014

- Co-led a team of interdisciplinary staff overseeing the care of up to 50 forensically committed patients
- Wrote over 150 psychological, research, and dispositional court reports